

Milim Kim-Sinoy

UX Product Manager

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EXPERIENCE

AirG Inc, Vancouver — Product Designer

Mar 2017 - Jan 2024

Managed design and development for products like **BrainTest**, **Mini-Me Kids**, and **UnlimitedGamez**, optimizing user experiences and streamlining workflows with improved internal tools.

Wooga, Berlin — UI/UX Designer, Game Artist

Jul 2011 - Jan 2014 / Feb 2016 - Feb 2017

Designed and optimized user interfaces and experiences for leading mobile games, including **Jelly Splash**, **Bubble Island**, and **Pocket Village**, enhancing usability and player engagement.

Goodgames Studio, Hamburg — UI/UX Designer

May 2015 - Jan 2016

Crafted and improved user interfaces for a AAA game, boosting usability, player engagement, and immersion.

Relic Entertainment / SEGA, Vancouver — UI/UX Designer

May 2015 - Jan 2016

Designed gameplay experiences for **Company of Heroes 2: The Western Front Armies** and **Ardennes Assault**, enhancing mechanics, level design, and user flow to deliver high-quality player experiences.

EDUCATION

SheCodes.io, Online — Front-End Diploma

Aug 2024

Completed a Coding Bootcamp, mastering front-end and back-end development skills in JavaScript, HTML, CSS, and Python.

Brain Station, Vancouver — Product Management Certification

Oct 2019

Gained expertise in product development, strategy, and lifecycle management.

Centre for Digital Media, Vancouver — Master of Digital Media

Apr 2011

Master's degree with a specialization in Interactive Media Development.

SUMMARY

- Blend UX design expertise, front-end development knowledge, and product management to create user-centric solutions.
- Collaborate with designers, engineers, and stakeholders to prioritize usability, research-driven decisions, and seamless functionality.
- Drive product development while ensuring high-quality, on-time deliverables.

SPOKEN LANGUAGES

- Proficient: English, Korean
- Basic: German

DESIGN SKILLS

- UX / Product Design
- Product Management
- UI Design
- Figma / Sketch
- Adobe Creative

DEV LANGUAGES / TOOLS

- HTML / CSS
- JavaScript
- Python
- React.js / Node.js
- Bootstrap
- VS Code / GitHub